

# Informational Robustness and Solution Concepts

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28th Jerusalem School in Economic Theory 2017

# Why Informational Robustness?

- ▶ we do not know a lot about the information that economic agents have
- ▶ we would like to do economic analysis that is not too sensitive to information that they have
- ▶ informational robustness closely related to solution concepts in game theory
- ▶ this lecture will discuss this connection
- ▶ my next lecture (and also ben's earlier lectures) will use (and did use) this connection in mechanism design

## Complete Information

- ▶  $n$  players
- ▶ A *game*  $\mathcal{G}$  specifies for each player  $i$ ...
  - ▶ a finite set of actions  $A_i$
  - ▶ a utility function  $u_i : A \rightarrow \mathbb{R}$  where  $A = A_1 \times \dots \times A_n$

## Solution Concept: Correlated Equilibrium

A correlated equilibrium is a joint distribution over actions  $\sigma \in \Delta(A)$  such that a player knowing only his action recommendation has no incentive to deviate, i.e.,

$$\begin{aligned} & \sum_{a_{-i}} \sigma(a_{-i} | a_i) u_i(a_i, a_{-i}) \\ \geq & \sum_{a_{-i}} \sigma(a_{-i} | a_i) u_i(a'_i, a_{-i}) \end{aligned}$$

for each  $i$ ,  $a_i$  and  $a'_i$ .

## Solution Concept: Rationalizability

- ▶ An action is (correlated) rationalizable if it survives iterative deletion of never best responses
- ▶ Iterative Construction:
  - ▶ Let  $R_i^0 = A_i$
  - ▶ Let  $R_i^{k+1}$  be the set of actions such that there exists  $v_i \in \Delta(R_{-i}^k)$  such that

$$a_i \in \arg \max_{a'_i} \sum_{a_{-i}} v_i(a_{-i}) u_i(a'_i, a_{-i})$$

- ▶ Let  $R_i^\infty = \bigcap_{k \geq 0} R_i^k$
- ▶ Action  $a_i$  is rationalizable if  $a_i \in R_i^\infty$

## Adding Correlating Device (Payoff Irrelevant Information)

- ▶ An expansion of the game specifies for each player  $i$ ...
  - ▶ a finite set of possible signals  $S_i$
  - ▶ a belief  $\phi_i \in \Delta(S)$
  - ▶ maintained full support assumption: for all  $s_i$ ,

$$\phi_i(s_i) \equiv \sum_{s_{-i}} \phi_i(s_i, s_{-i}) > 0$$

- ▶ The expanded game is a game of incomplete information
- ▶ It is a common prior expansion if  $\phi_i$  is the same for all players

# Equilibrium of the Expanded Game

- ▶ A pure strategy is a mapping  $\beta_i : S_i \rightarrow A_i$
- ▶ A pure strategy profile  $\beta = (\beta_i)_{i=1}^n$  is a *Bayes Nash equilibrium* of the expanded game if

$$\begin{aligned} & \sum_{s_{-i}} \phi_i(s_{-i}|s_i) u_i(\beta_i(s_i), \beta_{-i}(s_{-i})) \\ & \geq \sum_{s_{-i}} \phi_i(s_{-i}|s_i) u_i(a_i, \beta_{-i}(s_{-i})) \end{aligned}$$

for each  $i$ ,  $s_i$  and  $a_i$

# Informational Robustness Foundation of Correlated Equilibrium

A distribution  $\sigma \in \Delta(A)$  is a correlated equilibrium if and only if there is a common prior expansion  $((S_i)_{i=1}^n, \phi)$  and a Bayes Nash equilibrium  $\beta$  of the expanded game that induces  $\sigma$ , i.e.,

$$\sigma(a) = \sum_{\{s: \beta(s)=a\}} \phi(s)$$

## Correlated Equilibrium: Proof

- ▶ Suppose that  $\sigma \in \Delta(A)$  is a correlated equilibrium. Consider the common prior expansion with  $S_i = A_i$  for each  $i$  and  $\phi = \sigma$ . Consider the strategy profile with  $\beta_i(s_i) = s_i$ . The latter is an equilibrium and induces  $\sigma$
- ▶ Consider an expansion  $((S_i)_{i=1}^n, \phi)$  and a Bayes Nash equilibrium  $\beta$  of the expanded game that induces  $\sigma$ .
- ▶ We have ex ante statement of equilibrium conditions:

$$\begin{aligned} & \sum_s \phi(s_i) \phi(s_{-i}|s_i) u_i(\beta_i(s_i), \beta_{-i}(s_{-i})) \\ & \geq \sum_s \phi(s_i) \phi(s_{-i}|s_i) u_i(\beta'_i(s_i), \beta_{-i}(s_{-i})) \end{aligned}$$

for each  $i$  and  $\beta'_i$ .

## Correlated Equilibrium: Proof

But

$$\begin{aligned} & \sum_s \phi(s_i) \phi(s_{-i}|s_i) u_i(\beta_i(s_i), \beta_{-i}(s_{-i})) \\ \geq & \sum_a u_i(a_i, a_{-i}) \sum_{\{s:\beta(s)=a\}} \phi(s_i) \phi(s_{-i}|s_i) \\ = & \sum_a u_i(a_i, a_{-i}) \sigma(a_i, a_{-i}) \end{aligned}$$

where

$$\sigma(a_i, a_{-i}) = \sum_{\{s:\beta(s)=a\}} \phi(s_i) \phi(s_{-i}|s_i)$$

## Correlated Equilibrium: Proof

But now

$$\begin{aligned} & \sum_a \sigma(a_i) \sigma(a_{-i} | a_i) u_i(a_i, a_{-i}) \\ & \geq \sum_a \sigma(a_i) \sigma(a_{-i} | a_i) u_i(\gamma(a_i), a_{-i}) \end{aligned}$$

for each  $i$  and  $\gamma : A_i \rightarrow A_i$ ; so

$$\begin{aligned} & \sum_{a_{-i}} \sigma(a_{-i} | a_i) u_i(a_i, a_{-i}) \\ & \geq \sum_{a_{-i}} \sigma(a_{-i} | a_i) u_i(a'_i, a_{-i}) \end{aligned}$$

for each  $i$ ,  $a_i$  and  $a'_i$ .

# Informational Robustness Foundation of Rationalizability

An action  $a_i$  is rationalizable if and only if there is an expansion  $((S_i, \phi_i)_{i=1}^n)$  and a Bayes Nash equilibrium  $\beta$  of the expanded game such that

$$\beta_i(s_i) = a_i$$

for some  $s_i$ .

## Rationalizability: Proof

- ▶ Suppose that action  $a_i$  is rationalizable for player  $i$ . Consider the expansion with  $S_j = R_j^\infty$  for each  $j$ . Let  $\phi_j(a_{-j}|a_j)$  be any belief that rationalizes action  $a_j$ . Consider the strategy profile with  $\beta_j(a_j) = a_j$  for all  $j$ . The latter is an equilibrium and

$$\beta_i(a_i) = a_i$$

- ▶ Consider an expansion  $(S_j, \phi_j)_{j=1}^n$  and a Bayes Nash equilibrium  $\beta$  of the expanded game with  $a_i = \beta_i(s_i)$  for some  $i$  and  $s_i$ .
- ▶ Let  $\hat{A}_j$  be the range of  $\beta_j$ , i.e.,

$$\hat{A}_j = \left\{ a_j \mid \beta_j(s_j) = a_j \text{ for some } s_j \in S_j \right\}$$

- ▶ Each  $a_j \in \hat{A}_j$  is rationalized by some belief over  $\hat{A}_{-j}$ .
- ▶ So  $\hat{A}_j \subseteq R_j^\infty$  for each  $j$  and so  $a_i \in R_i^\infty$

## First Change: Add Uncertainty

- ▶  $n$  players and finite states  $\Theta$
- ▶ A *game*  $\mathcal{G}$  specifies for each player  $i$ ...
  - ▶ a finite set of actions  $A_i$
  - ▶ a utility function  $u_i : A \times \Theta \rightarrow \mathbb{R}$  where  $A = A_1 \times \dots \times A_n$

## Second Change: Informed Players

add information about  $\Theta$ :

- ▶ type space consists for each player  $i$  of
  - ▶ a finite set of types  $T_i$
  - ▶ a belief  $\pi_i : T_i \rightarrow \Delta(T_{-i} \times \Theta)$
- ▶ common prior: interim beliefs generated from common prior  $\pi^* \in \Delta(T \times \Theta)$

## Adding Information

- ▶ An expansion of the game specifies for each player  $i$ ...
  - ▶ a finite set of possible signals  $S_i$
  - ▶ a belief  $\phi_i : T \times \Theta \rightarrow \Delta(S)$
  - ▶ maintained full support condition: each player  $j$  assigns positive probability only to signals of player  $i$  that player  $i$  assigns positive probability to
- ▶ The expanded game is a game of incomplete information (with strategies depending on types and signals)

## Support Condition

Let

$$\bar{S}_i(t_i) = \left\{ s_i \mid \sum_{s_{-i}, t_{-i}, \theta} \phi_i(s|t, \theta) \pi_i(t_{-i}, \theta|t_i) \right\}$$

Now  $\phi_i(s|t, \theta) = 0$  if  $s_i \notin \bar{S}_i(t_i)$

## Solution Concept: Belief-Free Rationalizability in Words

- ▶ Iteratively define  $k$ th level rationalizable actions for each type
- ▶ An action is  $(k + 1)$ th level rationalizable if it is a best response to a conjecture assigning zero probability to...
  - ▶ (action + type) pairs of each other player that have been deleted
  - ▶ (state + other players' types) profiles that are assigned probability zero by that type on the original type space
- ▶ depends only on support of beliefs in type space
- ▶ intuition: signals cannot make a player assign (state + other players' types) profiles that are assigned probability zero on the type space; otherwise, there are no restrictions on how beliefs can be changed

# Solution Concept: Belief-Free Rationalizability Formal Definition

► Iterative Construction:

- Let  $BFR_i^0(t_i) = A_i$
- Let  $BFR_i^{k+1}(t_i)$  be the set of actions such that there exists  $\nu_i \in \Delta(A_{-i} \times T_{-i} \times \Theta)$  such that

$$(1) \nu_i(a_{-i}, t_{-i}, \theta) > 0 \Rightarrow a_j \in BFR_j^k(t_j) \text{ for each } j \neq i$$

$$(2) \sum_{a_{-i}} \nu_i(a_{-i}, t_{-i}, \theta) > 0 \Rightarrow \pi_i(t_{-i}, \theta | t_i) > 0$$

$$(3) a_i \in \arg \max_{a'_i} \sum_{a_{-i}} \nu_i(a_{-i}, t_{-i}, \theta) u_i((a'_i, a_{-i}), \theta)$$

- Let  $BFR_i^\infty(t_i) = \bigcap_{k \geq 0} BFR_i^k(t_i)$

# Informational Robustness Foundation of Belief-Free Rationalizability

An action  $a_i$  is belief-free rationalizable for  $t_i$  if and only if there is an expansion  $\left(S_j, \phi_j\right)_{j=1}^n$  and a Bayes Nash equilibrium  $\beta$  of the expanded game such that

$$\beta_i(t_i, s_i) = a_i$$

for some  $s_j$ .

## Idea of Constructing the Expansion

- ▶ If  $a_i$  is belief-free rationalizable for  $t_i$ , we can find a conjecture rationalizing the choice of  $a_i$  from the definition of belief-free rationalizability (property 3: best response)
- ▶ we can construct a signal space  $S_i$  where each  $(t_i, s_i)$  will play a belief-free rationalizable action for  $t_i$  (property 1: support on actions)
- ▶ because of the support condition, we can construct a signal generating that conjecture by property (2: support on  $(t_{-i}, \theta)$ )

## Additional Important Assumptions

1. Impose the common prior assumption
2. Require the expansion to be payoff-irrelevant (i.e., a correlating device)
3. Impose "payoff type environment" on the type space

## Solution Concept: Bayes Correlated Equilibrium

- ▶ A Bayes correlated equilibrium (of a common prior game) is a decision rule  $\sigma : T \times \Theta \rightarrow \Delta(A)$  such that a player knowing only his type and recommended action has no incentive to deviate, i.e.,

$$\begin{aligned} & \sum_{a,t,\theta} u_i((a_i, a_{-i}), \theta) \sigma(a|t, \theta) \pi^*(t, \theta) \\ & \geq \sum_{a,t,\theta} u_i((\gamma_i(a_i), a_{-i}), \theta) \sigma(a|t, \theta) \pi^*(t, \theta) \end{aligned}$$

for each  $i$  and  $\gamma_i : A_i \rightarrow A_i$ .

- ▶ A decision rule  $\sigma : T \times \Theta \rightarrow \Delta(A)$  is a Bayes correlated equilibrium if and only if there is a common prior expansion  $((S_i)_{i=1}^n, \phi)$  and a Bayes Nash equilibrium  $\beta$  of the expanded game that induces  $\sigma$ , i.e.,

$$\sigma(a|t, \theta) = \sum_{\{s: \beta(t,s)=a\}} \phi(s|t, \theta)$$

# Correlating Devices and Belief Invariant Information

- ▶ Expansion is belief-invariant if

$$\sum_{s_{-i}} \phi_i((s_i, s_{-i}) | (t_i, t_{-i}), \theta)$$

is independent of  $(t_{-i}, \theta)$ ;

- ▶ from player  $i$ 's point of view, it is noise; but allows correlation
- ▶ incomplete information version of a correlation device

## Solution Concept: Interim Correlated Rationalizability

- ▶ Interim Correlated Rationalizability: Iteratively delete actions for a type that cannot be rationalized by a conjecture that (1) puts zero probability on already deleted actions and (2) is consistent with that type's beliefs on the type space

- ▶ Iterative Construction:

- ▶ Let  $ICR_i^0(t_i) = A_i$
- ▶ Let  $ICR_i^{k+1}(t_i)$  be the set of actions such that there exists  $v_i \in \Delta(T_{-i} \times A_{-i} \times \Theta)$  such that

$$(1). v_i(a_{-i}, t_{-i}, \theta) > 0 \Rightarrow a_j \in BFR_j^k(t_j) \text{ for each } j \neq i$$

$$(2) \sum_{a_{-i}} v_i(a_{-i}, t_{-i}, \theta) = \pi_i(t_{-i}, \theta | t_i)$$

$$(3) a_i \in \arg \max_{a'_i} \sum_{a_{-i}, t_{-i}, \theta} v_i(t_{-i}, a_{-i}, \theta) u_i((a'_i, a_{-i}), \theta)$$

- ▶ Let  $ICR_i^\infty(t_i) = \bigcap_{k \geq 0} ICR_i^k(t_i)$

# Correlating Devices and Belief Invariant Information

- ▶ Expansion is belief-invariant if

$$\sum_{s_{-i}} \phi_i((s_i, s_{-i}) | (t_i, t_{-i}), \theta)$$

is independent of  $(t_{-i}, \theta)$ ;

- ▶ from player  $i$ 's point of view, it is noise; but allows correlation
- ▶ incomplete information version of a correlation device

# Informational Robustness Foundation of Interim Correlated Rationalizability

An action  $a_i$  is interim correlated rationalizable at  $t_i$  if and only if there is a belief invariant expansion  $(S_i, \phi_i)_{i=1}^n$  and a Bayes Nash equilibrium  $\beta$  of the expanded game such that

$$\beta_i(t_i, s_i) = a_i$$

for some  $(t_i, s_i)$ .

## No Learning from Actions

An implication of belief-invariance is that action  $a_i$  will add no information to  $t_i$  about  $(t_{-i}, \theta)$ , i.e.,

$$\Pr(t_{-i}, \theta | a_i, t_i) = \pi_i(t_{-i}, \theta | t_i)$$

# Taxonomy

	BI	not BI
CPA	BI bayes correlated equilibrium	bayes correlated equilibrium
not CPA	interim correlated rationalizability	belief free rationalizability

# Binary Action Examples

## 1. Trade:

- ▶  $BCE = BIBCE = \text{no trade}$
- ▶ no trade under BFE and ICR if and only if there is not common possibility of no gains from trade

## 2. Coordination: $BIBCE = ICR$ by supermodularity

# Payoff Type Space

- ▶ Assume  $\Theta = \Theta_1 \times \dots \times \Theta_n$
- ▶ Each player  $i$ ....
  - ▶ knows his "payoff type"  $\theta_i \in \Theta_i$
  - ▶ knows nothing else
  - ▶ has full support on others' payoff types

## Solution Concept: Belief-Free Rationalizability

- ▶ Belief-free rationalizability: Iteratively delete actions for a payoff type that cannot be rationalized by a conjecture that puts zero probability on already deleted actions for any payoff type of others
- ▶ Iterative Construction:

- ▶ Let  $BFR_i^0(\theta_i) = A_i$
- ▶ Let  $BFR_i^{k+1}(\theta_i)$  be the set of actions such that there exists  $v_i \in \Delta(A_{-i} \times \Theta_{-i})$  such that

$$(1) v_i(a_{-i}, \theta_{-i}) > 0 \Rightarrow a_j \in BFR_j^k(\theta_j) \text{ for each } j \neq i$$

$$(2). a_i \in \arg \max_{a'_i} \sum_{a_{-i}, \theta} v_i(a_{-i}, \theta) u_i((a'_i, a_{-i}), \theta)$$

- ▶ Let  $BFR_i^\infty(\theta_i) = \bigcap_{k \geq 0} BFR_i^k(\theta_i)$

## Linear Best Response Example

- ▶ Players have payoff types  $[0, 1]$
- ▶ Players have actions  $[0, 1]$
- ▶ Let each player have best response:

$$a_i = \theta_i - \gamma \mathbb{E} \left( \sum_{j=1}^n (a_j - \theta_j) \right)$$

(subject to  $a_i \in [0, 1]$ )

- ▶ An example of a game with this best response is a common interest game

$$v(a, \theta) = - \sum_{j=1}^n (a_j - \theta_j)^2 - \gamma \sum_{j=1}^n (a_j - \theta_j) \sum_{k \neq j} (a_k - \theta_k)$$

# Belief-Free Rationalizability in the Linear Best Response Example

- ▶ If player  $i$  thought that all his opponents were going to choose actions within  $c$  of their payoff types, then he would have an incentive to choose an action within  $|\gamma| (n - 1) c$  of his payoff type
- ▶ We have  $BFR_i^0(\theta_i) = [0, 1]$ ; by induction we have

$$\begin{aligned} & BFR_i^k(\theta_i) \\ = & \left[ \min \left\{ 0, \theta_i - [|\gamma| (n - 1)]^k \right\}, \max \left\{ 1, \theta_i + [|\gamma| (n - 1)]^k \right\} \right] \end{aligned}$$

# Belief-Free Rationalizability in the Linear Best Response Example

- ▶ So unique belief-free rationalizable action to set  $a_i = \theta_i$  if  $|\gamma| < \frac{1}{n-1}$
- ▶ Every action in  $[0, 1]$  is belief-free rationalizable for every payoff type in  $[0, 1]$  if  $|\gamma| \geq \frac{1}{n-1}$ .

# Bayes Correlated Equilibrium in the Linear Best Response Example

- ▶ If  $-\frac{1}{n-1} < \gamma < 1$ , one can show that the "potential" function is strictly concave and there is a unique Bayes correlated equilibrium,
- ▶ If  $\gamma \leq 0$ , we have strategic complementarities...
  - ▶ unique Bayes correlated equilibrium if  $|\gamma| < \frac{1}{n-1}$
  - ▶ Extremal Bayes correlated equilibria where all players choose 0, and where all players choose 1, if  $|\gamma| \geq \frac{1}{n-1}$

# Binary Action Examples

## 1. Trade:

- ▶  $BCE = BIBCE = \text{no trade}$
- ▶ no trade under BFE and ICR if and only if there is not common possibility of no gains from trade

## 2. Coordination: $BIBCE = ICR$ by supermodularity

## Belief-Free Rationalizability: Proof

- ▶ Suppose that action  $a_j$  is belief-free rationalizable for  $t_j$ .
- ▶ By definition of belief-free rationalizability, if  $a_j$  is belief-free rationalizable for  $t_j$ , there exists a conjecture  $\nu_j^{a_j, t_j} \in \Delta(A_{-j} \times T_{-j} \times \Theta)$  such that

$$(1) \nu_j^{a_j, t_j}(a_{-j}, t_{-j}, \theta) > 0 \Rightarrow a_k \in BFR_k(t_k) \text{ for each } k \neq j$$

$$(2) \sum_{a_{-j}} \nu_j(a_{-j}, t_{-j}, \theta) > 0 \Rightarrow \pi_j(t_{-j}, \theta | t_j) > 0$$

$$(3) a_j \in \arg \max_{a'_j} \sum_{a_{-j}, t_{-j}, \theta} \nu_j(a_{-j}, t_{-j}, \theta) u_j((a'_j, a_{-j}), \theta)$$

## Belief-Free Rationalizability: Proof

- ▶ Now consider expansion  $(S_j, \phi_j)_{j=1}^n$  with  $S_j = A$ . Suppose that action  $a_j$  is belief-free rationalizable for  $t_j$ .
- ▶ By definition of belief-free rationalizability, if  $a_j$  is belief-free rationalizable for  $t_j$ , there exists a conjecture  $\nu_j^{a_j, t_j} \in \Delta(A_{-j} \times T_{-j} \times \Theta)$  such that

$$(1) \nu_j^{a_j, t_j}(a_{-j}, t_{-j}, \theta) > 0 \Rightarrow a_k \in BFR_k(t_k) \text{ for each } k \neq j$$

$$(2) \sum_{a_{-j}} \nu_j(a_{-j}, t_{-j}, \theta) > 0 \Rightarrow \pi_j(t_{-j}, \theta | t_j) > 0$$

$$(3) a_j \in \arg \max_{a'_j} \sum_{a_{-j}} \nu_j(a_{-j}, t_{-j}, \theta) u_j((a'_j, a_{-j}), \theta)$$

- ▶ Consider the expansion with

$$S_j = \left\{ (t_j, a_j) : a_j \in BFR_j^k(t_j) \right\}.$$

Let  $\nu_i(s_{-i}, \theta | a_i)$  be a belief under which  $a_i$  is optimal, that is, the belief that rationalizes action  $a_i$ . Consider the strategy profile with  $\beta_i(s_i) = s_i$ . The latter is an equilibrium and