Advanced Economic Growth: Lecture 3, Review of Endogenous Growth: Schumpeterian Models

Daron Acemoglu

MIT

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Daron Acemoglu (MIT)

Advanced Growth Lecture 3

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Introduction

- Most process innovations either increase the quality of an existing product or reduce the costs of production.
- *Competitive* aspect of innovations: a newly-invented superior computer often *replaces* existing vintages.
- Realm of Schumpeterian creative destruction.
- Schumpeterian growth raises important issues:
 - Direct price competition between producers with different vintages of quality or different costs of producing
 - 2 Competition between incumbents and entrants: *business stealing effect*.

Preferences and Technology I

- Continuous time.
- Representative household with standard CRRA preferences.
- Constant population L; labor supplied inelastically.
- Resource constraint:

$$C(t) + X(t) + Z(t) \le Y(t), \qquad (1)$$

 Normalize the measure of inputs to 1, and denote each machine line by ν ∈ [0, 1].

Preferences and Technology II

- Engine of economic growth: *quality improvement*.
- q(v, t) =quality of machine line v at time t.
- "Quality ladder" for each machine type:

$$q\left(
u,t
ight) =\lambda ^{n\left(
u,t
ight) }q\left(
u,0
ight) ext{ for all }
u ext{ and }t,$$
 (2)

where:

- $\lambda > 1$
- n(v, t) =innovations on this machine line between 0 and t.
- Production function of the final good:

$$Y(t) = \frac{1}{1-\beta} \left[\int_0^1 q(\nu, t) x(\nu, t \mid q)^{1-\beta} d\nu \right] L^{\beta},$$
 (3)

where $x(v, t \mid q)$ =quantity of machine of type v quality q.

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Preferences and Technology III

- Implicit assumption in (3): at any point in time only one quality of any machine is used.
- *Creative destruction*: when a higher-quality machine is invented it will replace ("destroy") the previous vintage of machines.

Technology for producing machines and innovation possibilities frontier I

- Cumulative R&D process.
- Z (ν, t) units of the final good for research on machine line ν, quality q (ν, t) generate a flow rate

$$\eta Z\left(\nu,t\right)/q\left(\nu,t\right)$$

of innovation.

- Note one unit of R&D spending is proportionately less effective when applied to a more advanced machine.
- Free entry into research.
- The firm that makes an innovation has a perpetual patent.
- But other firms can undertake research based on the product invented by this firm.

Technology for producing machines and innovation possibilities frontier II

- Once a machine of quality q (ν, t) has been invented, any quantity can be produced at the marginal cost ψq (ν, t).
- New entrants undertake the R&D and innovation:
 - The incumbent has weaker incentives to innovate, since it would be replacing its own machine, and thus destroying the profits that it is already making (Arrow's replacement effect).

Equilibrium

- Allocation: time paths of
 - consumption levels, aggregate spending on machines, and aggregate R&D expenditure $[C(t), X(t), Z(t)]_{t=0}^{\infty}$,
 - machine qualities $[q(\nu, t)]_{\nu \in [0,1], t=0}^{\infty}$,
 - ▶ prices and quantities of each machine and the net present discounted value of profits from that machine, $[p^{X}(v, t \mid q), x(v, t), V(v, t \mid q)]_{v \in [0, 1]}^{\infty} t=0$, and
 - interest rates and wage rates, $[r(t), w(t)]_{t=0}^{\infty}$.

Equilibrium: Innovations Regimes

• Demand for machines similar to before:

$$x(
u, t \mid q) = \left(rac{q(
u, t)}{p^x(
u, t \mid q)}
ight)^{1/eta} L$$
 for all $u \in [0, 1]$ and all t , (4)

where $p^{x}(v, t \mid q)$ refers to the price of machine type v of quality q(v, t) at time t.

- Two regimes:
 - innovation is "drastic" and each firm can charge the unconstrained monopoly price,
 - 2 limit prices have to be used.
- Assume drastic innovations regime: λ is sufficiently large

$$\lambda \ge \left(\frac{1}{1-\beta}\right)^{\frac{1-\beta}{\beta}}.$$
(5)

• Again normalize
$$\psi\equiv 1-eta$$

Monopoly Profits

• Profit-maximizing monopoly:

$$p^{x}(\nu,t \mid q) = q(\nu,t).$$
(6)

• Combining with (4)

$$x(\nu, t \mid q) = L. \tag{7}$$

• Thus, flow profits of monopolist:

$$\pi(\nu, t \mid q) = \beta q(\nu, t) L.$$

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Characterization of Equilibrium I

• Substituting (7) into (3):

$$Y(t) = \frac{1}{1-\beta}Q(t)L,$$
(8)

where

$$Q(t) = \int_0^1 q(\nu, t) d\nu$$
(9)

• Aggregate spending on machines:

$$X(t) = (1 - \beta) Q(t) L.$$
(10)

• Equilibrium wage rate:

$$w(t) = \frac{\beta}{1-\beta}Q(t).$$
(11)

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Characterization of Equilibrium II

• Value function for monopolist of variety ν of quality $q(\nu, t)$ at time t:

$$r(t) V(v,t \mid q) - \dot{V}(v,t \mid q) = \pi(v,t \mid q) - z(v,t \mid q)V(v,t \mid q),$$
(12)

where:

- z(ν, t | q)=rate at which new innovations occur in sector ν at time t,
 π(ν, t | q)=flow of profits.
- Last term captures the essence of Schumpeterian growth:
 - when innovation occurs, the monopolist loses its monopoly position and is replaced by the producer of the higher-quality machine.
 - From then on, it receives zero profits, and thus has zero value.
 - ▶ Because of Arrow's replacement effect, an entrant undertakes the innovation, thus z(v, t | q) is the flow rate at which the incumbent will be replaced.

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Characterization of Equilibrium III

• Free entry:

$$\begin{aligned} \eta V(\nu, t & | q) \leq \lambda^{-1} q(\nu, t) \\ \text{and } \eta V(\nu, t & | q) = \lambda^{-1} q(\nu, t) \text{ if } Z(\nu, t | q) > 0. \end{aligned}$$
 (13)

- Note: Even though the q (v, t)'s are stochastic as long as the Z (v, t | q)'s, are nonstochastic, average quality Q (t), and thus total output, Y (t), and total spending on machines, X (t), will be nonstochastic.
- Consumer maximization implies the Euler equation,

$$\frac{\dot{C}(t)}{C(t)} = \frac{1}{\theta} (r(t) - \rho), \qquad (14)$$

• Transversality condition:

$$\lim_{t \to \infty} \left[\exp\left(-\int_0^t r\left(s\right) ds \right) \int_0^1 V\left(\nu, t \mid q\right) d\nu \right] = 0 \qquad (15)$$

for all q.

Definition of Equilibrium

- V (v, t | q), is nonstochastic: either q is not the highest quality in this machine line and V (v, t | q) is equal to 0, or it is given by (12).
- An equilibrium can then be represented as time paths of
 - ▶ $[C(t), X(t), Z(t)]_{t=0}^{\infty}$ that satisfy (1), (10), (15), ▶ $[Q(t)]_{t=0}^{\infty}$ and $[V(\nu, t | q)]_{\nu \in [0,1], t=0}^{\infty}$ consistent with (9), (12) and
 - $[Q(t)]_{t=0} \text{ and } [V(v,t \mid q)]_{v \in [0,1],t=0} \text{ consistent with (9), (12) and (13),}$
 - ► $[p^{x}(v,t \mid q), x(v,t)]_{v \in [0,1],t=0}^{\infty}$ given by (6) and (7), and
 - $[r(t), w(t)]_{t=0}^{\infty}$ that are consistent with (11) and (14)
- Balanced Growth Path defined similarly to before (constant growth of output, constant interest rate).

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Balanced Growth Path I

 In BGP, consumption grows at the constant rate g^{*}_C, that must be the same rate as output growth, g^{*}.

• From (14),
$$r(t) = r^*$$
 for all t .

- If there is positive growth in BGP, there must be research at least in some sectors.
- Since profits and R&D costs are proportional to quality, whenever the free entry condition (13) holds as equality for one machine type, it will hold as equality for all of them.

Thus,

$$V(\nu, t \mid q) = \frac{q(\nu, t)}{\lambda \eta}.$$
 (16)

 Moreover, if it holds between t and t + Δt, V (v, t | q) = 0, because the right-hand side of equation (16) is constant over time—q (v, t) refers to the quality of the machine supplied by the incumbent, which does not change.

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Balanced Growth Path II

 Since R&D for each machine type has the same productivity, constant in BGP:

$$z(\nu, t) = z(t) = z^*$$

• Then (12) implies

$$V(\nu, t \mid q) = \frac{\beta q(\nu, t) L}{r^* + z^*}.$$
(17)

- Note the effective discount rate is $r^* + z^*$.
- Combining this with (16):

$$r^* + z^* = \lambda \eta \beta L. \tag{18}$$

• From the fact that $g_{\mathcal{C}}^{*}=g^{*}$ and (14), $g^{*}=\left(r^{*}ho
ight)/ heta$, or

$$r^* = \theta g^* + \rho. \tag{19}$$

Balanced Growth Path III

 To solve for the BGP equilibrium, we need a final equation relating g* to z*. From (8)

$$rac{\dot{Y}\left(t
ight)}{Y\left(t
ight)}=rac{\dot{Q}\left(t
ight)}{Q\left(t
ight)}.$$

- Note that in an interval of time Δt , $z(t) \Delta t$ sectors experience one innovation, and this will increase their productivity by λ .
- The measure of sectors experiencing more than one innovation within this time interval is o (Δt)—i.e., it is second-order in Δt, so that

as
$$\Delta t \rightarrow 0$$
, $o(\Delta t)/\Delta t \rightarrow 0$.

Therefore, we have

$$Q\left(t+\Delta t
ight)=\lambda Q\left(t
ight)z\left(t
ight)\Delta t+\left(1-z\left(t
ight)\Delta t
ight)Q\left(t
ight)+o\left(\Delta t
ight)z\left(t
ight)$$

Balanced Growth Path IV

• Now subtracting Q(t) from both sides, dividing by Δt and taking the limit as $\Delta t \rightarrow 0$, we obtain

$$\dot{Q}(t) = (\lambda - 1) z(t) Q(t).$$

Therefore,

$$g^* = (\lambda - 1) z^*.$$
 (20)

• Now combining (18)-(20), we obtain:

$$g^* = \frac{\lambda \eta \beta L - \rho}{\theta + (\lambda - 1)^{-1}}.$$
 (21)

Summary of Balanced Growth Path

Proposition Consider the model of Schumpeterian growth described above. Suppose that

$$\lambda \eta \beta L > \rho > (1 - \theta) \frac{\lambda \eta \beta L - \rho}{\theta + (\lambda - 1)^{-1}} .$$
⁽²²⁾

Then, there exists a unique balanced growth path in which average quality of machines, output and consumption grow at rate g^* given by (21). The rate of innovation is $g^*/(\lambda - 1)$.

- Important: *Scale effects* and implicit *knowledge spillovers* are present.
 - knowledge spillovers arise because innovation is cumulative.

Transitional Dynamics

Proposition In the model of Schumpeterian growth described above, starting with any average quality of machines Q(0) > 0, there are no transitional dynamics and the equilibrium path always involves constant growth at the rate g^* given by (21).

- Note only the average quality of machines, Q(t), matters for the allocation of resources.
- Moreover, the incentives to undertake research are identical for two machine types ν and ν' , with different quality levels $q(\nu, t)$ and $q(\nu', t)$

Pareto Optimality

- This equilibrium is typically Pareto suboptimal.
- But now distortions more complex than the expanding varieties model.
 - monopolists are not able to capture the entire social gain created by an innovation.
 - Business stealing effect.
- The equilibrium rate of innovation and growth can be too high or too low.

Social Planner's Problem I

• Quantities of machines used in the final good sector: no markup.

$$x^{S}(v, t \mid q) = \psi^{-1/\beta}L$$

= $(1-\beta)^{-1/\beta}L$.

• Substituting into (3):

$$Y^{S}(t) = (1 - \beta)^{-1/\beta} Q^{S}(t) L,$$

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Social Planner's Problem II

• Maximization problem of the social planner:

$$\max \int_{0}^{\infty} \frac{C^{S}\left(t\right)^{1-\theta}-1}{1-\theta} \exp\left(-\rho t\right) dt$$

$$\dot{Q}^{S}\left(t
ight)=\eta\left(\lambda-1
ight)\left(1-eta
ight)^{-1/eta}eta Q^{S}\left(t
ight)L-\eta\left(\lambda-1
ight)C^{S}\left(t
ight),$$

where $(1-\beta)^{-1/\beta}\beta Q^{S}(t) L$ is net output.

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Social Planner's Problem III

• Current-value Hamiltonian:

$$\hat{H}\left(Q^{S}, C^{S}, \mu^{S}\right) = \frac{C^{S}(t)^{1-\theta} - 1}{1-\theta} \\ + \mu^{S}(t) \begin{bmatrix} \eta (\lambda - 1) (1-\beta)^{-1/\beta} \beta Q^{S}(t) L \\ -\eta (\lambda - 1) C^{S}(t) \end{bmatrix}$$

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Social Planner's Problem IV

• Necessary conditions:

$$\begin{aligned} \hat{H}_{C}(\cdot) &= C^{S}(t)^{-\theta} - \mu^{S}(t) \eta (\lambda - 1) \\ &= 0 \\ \hat{H}_{Q}(\cdot) &= \mu^{S}(t) \eta (\lambda - 1) (1 - \beta)^{-1/\beta} \beta L \\ &= \rho \mu^{S}(t) - \dot{\mu}^{S}(t) \\ &\lim_{t \to \infty} \left[\exp(-\rho t) \mu^{S}(t) Q^{S}(t) \right] = 0 \end{aligned}$$

• Combining:

$$\frac{\dot{C}^{S}(t)}{C^{S}(t)} = g^{S} \equiv \frac{1}{\theta} \left(\eta \left(\lambda - 1 \right) \left(1 - \beta \right)^{-1/\beta} \beta L - \rho \right).$$
(23)

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Summary of Social Planner's Problem

- Total output and average quality will also grow at the rate g^{S} .
- Comparing g^S to g^* , either could be greater.
 - ▶ When λ is very large, $g^{S} > g^{*}$. As $\lambda \to \infty$, $g^{S}/g^{*} \to (1-\beta)^{-1/\beta} > 1$.

Proposition In the model of Schumpeterian growth described above, the decentralized equilibrium is generally Pareto suboptimal, and may have a higher or lower rate of innovation and growth than the Pareto optimal allocation.

Policies I

- Creative destruction implies a natural *conflict of interest*, and certain types of policies may have a constituency.
- Suppose there is a tax au imposed on R&D spending.
- This has no effect on the profits of existing monopolists, and only influences their net present discounted value via replacement.
- Since taxes on R&D will discourage R&D, there will be replacement at a slower rate, i.e., *z*^{*} will fall.
- This increases the steady-state value of all monopolists given by (17):

$$V(q) = \frac{\beta q L}{r^*(\tau) + z^*(\tau)},$$

The free entry condition becomes

$$V\left(q
ight)=rac{\left(1+ au
ight)}{\lambda\eta}q.$$

Policies II

- V(q) is clearly increasing in the tax rate on R&D, au.
- Combining the previous two equations, we see that in response to a positive rate of taxation, $r^{*}(\tau) + z^{*}(\tau)$ must adjust downward.
- Intuitively, when the costs of R&D are raised because of tax policy, the value of a successful innovation, V(q), must increase to satisfy the free entry condition. This can only happen through a decline the effective discount rate $r^*(\tau) + z^*(\tau)$.
- A lower effective discount rate, in turn, is achieved by a decline in the equilibrium growth rate of the economy:

$$g^{*}(\tau) = \frac{(1+\tau)^{-1} \lambda \eta \beta L - \rho}{\theta + (\lambda - 1)^{-1}}.$$

 This growth rate is strictly decreasing in τ, but incumbent monopolists would be in favor of increasing τ.

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Outline

- Two major differences with previous model:
 - Only one sector experiencing quality improvements rather than a continuum of machine types.
 - 2 The innovation possibilities frontier uses a scarce factor, labor.

Aghion-Howitt Model I

• Consumer side as before, but risk neutral consumers, so:

$$r^* = \rho$$

- Population constant at L; individuals supply labor inelastically.
- Aggregate production function of final good:

$$Y(t) = \frac{1}{1-\beta} x(t \mid q)^{1-\beta} (q(t) L_{E}(t))^{\beta}, \qquad (24)$$

• Market clearing requires:

$$L_{E}\left(t\right)+L_{R}\left(t\right)\leq L.$$

- where $L_{E}(t)$ is labor used in production, $L_{R}(t)$ in the R&D sector.
- Once invented, a machine of quality q(t) can be produced at the constant marginal cost ψ in terms of final goods.

Aghion-Howitt Model II

- Normalize $\psi \equiv 1 \beta$.
- Innovation possibilities frontier: each worker employed in the R&D sector generates a flow rate η of a new machine.
- When the current machine used in production has quality q(t), the new machine has quality $\lambda q(t)$.
- Assume that the monopolist can charge the unconstrained monopoly price.
- Then, the demand for the leading-edge machine of quality q is

$$x\left(t\mid q
ight)=p^{x}\left(t
ight)^{-1/eta}q\left(t
ight)L_{E}\left(t
ight)$$
 ,

• Suppose that the monopoly price for highest quality machine is:

$$p^{x}(t \mid q) = \frac{\psi}{1-\beta} = 1.$$

• Why is this a "supposition"?

Aghion-Howitt Model III

• Thus demand for the machine of quality q at time t is:

$$x\left(t\mid q
ight)=q\left(t
ight)L_{E}\left(t
ight)$$
 ,

Monopoly profits:

$$\pi(t \mid q) = \beta q(t) L_{E}(t).$$

Aggregate output:

$$Y(t \mid q) = rac{1}{1-eta}q(t) L_{E}(t),$$

Equilibrium wage:

$$w(t \mid q) = rac{eta}{1-eta}q(t).$$

 Focus on a "steady-state equilibrium" with constant flow rate of innovation z*.

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Aghion-Howitt Model IV

- Even with constant z, consumption and output growth will not be constant because of the stochastic nature of innovation.
- A constant number (and thus fraction) of workers, L_R^* , must be working in research. Since $r^* = \rho$, this implies that the steady-state value of a monopolist is:

$$V\left(q
ight)=rac{eta q\left(L-L_{R}^{*}
ight)}{
ho+z^{*}}$$
,

• Free entry:

$$w(q) = \eta V(\lambda q).$$

• In addition, given the R&D technology, we must have

$$z^* = \eta L_R^*$$

Aghion-Howitt Model V

Combining the last four equations:

$$rac{\lambda\left(1-eta
ight)\eta\left(L-L_{R}^{*}
ight)}{
ho+\eta L_{R}^{*}}=1,$$

• Which uniquely determines the steady-state number of workers in research as

$$L_{R}^{*} = \frac{\lambda \left(1 - \beta\right) \eta L - \rho}{\eta + \lambda \left(1 - \beta\right) \eta},$$
(25)

as long as this expression is positive.

• Since there is only one sector undergoing technological change and this sector experiences growth only at finite intervals, the growth rate of the economy will have an *uneven* nature.

Summary of Aghion-Howitt Model

Proposition Consider the one-sector Schumpeterian growth model presented in this section and suppose that

$$0 < \lambda (1 - \beta) \eta L - \rho < \frac{1 + \lambda (1 - \beta) \rho}{\ln \lambda}.$$
 (26)

Then there exists a unique steady-state equilibrium in which L_R^* workers work in the research sector, where L_R^* is given in equation (25). The economy has an average growth rate of $g^* = \eta L_R^* \ln \lambda$. Equilibrium growth is "uneven," in the sense that the economy has constant output for a while and then grows by a discrete amount when an innovation takes place.

Uneven Growth I

- The uneven pattern of economic growth in the previous model is driven by the discrete nature of innovations in continuous time.
- Another source of uneven growth more closely related to creative destruction is that future growth reduces the value of current innovations, because it causes more rapid replacement.
- We focus on an equilibrium path with endogenous growth cycles.
- Now assume that L_R workers in research leads to innovation at the rate

$$\eta\left(L_{R}\right)L_{R}$$
,

where $\eta(\cdot)$ is a strictly decreasing function, representing an externality in the research process.

Uneven Growth II

• Free entry condition:

$$\eta\left(L_{R}\left(q\right)\right)V\left(\lambda q\right)=w\left(q\right)$$

- Look for an equilibrium with the cyclical property that the rate of innovation differs in an odd-numbered innovation versus an even-numbered innovation.
- Possible when all agents in the economy expect there to be such an equilibrium (i.e., it is a "self-fulfilling" equilibrium).
- Denote the number of workers in R&D for odd and even-numbered innovations by L¹_R and L²_R.
- Then, in any equilibrium with such cyclical pattern:

$$V^{2}\left(\lambda q\right) = \frac{\beta q \left(L - L_{R}^{2}\right)}{\rho + \eta \left(L_{R}^{2}\right) L_{R}^{2}} \text{ and } V^{1}\left(\lambda q\right) = \frac{\beta q \left(L - L_{R}^{1}\right)}{\rho + \eta \left(L_{R}^{1}\right) L_{R}^{1}}.$$
 (27)

Uneven Growth III

• And the free entry conditions is:

$$\eta\left(L_{R}^{1}
ight)V^{2}\left(\lambda q
ight)=w\left(q
ight)$$
 and $\eta\left(L_{R}^{2}
ight)V^{1}\left(\lambda q
ight)=w\left(q
ight)$,

• Therefore, equilibrium conditions:

$$\eta \left(L_{R}^{1} \right) \frac{\lambda \left(1 - \beta \right) q \left(L - L_{R}^{2} \right)}{\rho + \eta \left(L_{R}^{2} \right) L_{R}^{2}} = 1 \text{ and}$$

$$\eta \left(L_{R}^{2} \right) \frac{\lambda \left(1 - \beta \right) q \left(L - L_{R}^{1} \right)}{\rho + \eta \left(L_{R}^{1} \right) L_{R}^{1}} = 1.$$
(28)

• These two equations can have solutions L_R^1 and $L_R^2 \neq L_R^1$, which would correspond to the possibility of a two-period endogenous cycle.

Labor Market Implications

- So far creative destruction only destroyed the monopoly rents of incumbent producers. In more realistic settings, it may:
 - Dislocate previously employed workers.
 - Destroy firm-specific skills: workers (and firms) may be less willing to make specific human capital and other investments.

Conclusions

- Forward-looking incentives driving growth in this Schumpeterian model as well.
- But the "industrial organization" of growth is richer than in the basic Romer or Grossman-Helpman model.
- Most important ideas:
 - Creative destruction
 - Business stealing effect and conflict of interest
 - Growth and planning horizons of incumbents related
 - Possible uneven growth